

TR2 100% Each pickup is counted as a number, 1 icon of a pickup = 1 (inc the weapon itself)

LEVELS	KILLS	PICKUPS	SMALL MEDS	LARGE MEDS	FLARES	SHOTGUN	AUTOS	UZIS	HARPOON	M16	GL	KEY/MISC	SECRETS
GREAT WALL	23	14	2	1	1	1	1	-	-	-	3	2	3
VENICE	24	30	4	2	2	3	9	2	-	2	-	3	3
BARTOLIS	37	28	4	2	1	7	3	4	-	-	2	2	3
OPERA	46	36	5	3	1	5	4	8	-	-	3	4	3
OFFSHORE	20	31	4	3	1	4	4	4	4	-	-	4	3
DA	34	39	4	2	1	3	4	8	4	4	2	4	3
40 FATHOMS	16	14	1	1	-	2	-	-	7	-	-	-	3
WRECK MD	35	41	6	3	2	2	4	2	6	4	3	6	3
LQ	21	16	1	-	-	3	2	1	1	4	-	1	3
DECK	30	35	1	2	2	2	4	3	2	4	8	4	3
TIBET	33	31	3	3	-	1	5	7	-	3	4	2	3
BARKHANG	52	44	6	2	1	2	4	5	2	6	2	11	3
CATACOMBS	33	39	3	4	1	2	5	6	-	5	8	2	3
ICE PALACE	22	33	3	4	2	2	2	6	-	-	8	3	3
XIAN	37	39	5	2	1	4	4	12	-	2	2	4	3
FLOATING	26	39	3	3	1	5	3	7	-	2	10	2	3
DL	11	25	1	4	-	-	-	18	-	-	-	2	-
HSH	16	45	2	2	2	39	-	-	-	-	-	-	-
TOTAL	516	579	58	43	19	87	58	93	26	36	55	56	48

NOTE: Kill with grenade launcher counts as 2 and kill with snowmobile doesnt count in kill counter.

There is 36 kills in Wreck of Maria Doria but shark in area with 3rd circuit breakers under glass part is skipped.

Large med in Temple of Xian is also skipped because its unreachable to Lara.